# 2012 Toolern Town Centre UDF

# **Document Structure Review**

# **Suggested Changes & Proposed Table of Contents**

October 8<sup>th</sup>, 2017 DRAFT only

#### 1.0 Introduction

### **Proposed Changes:**

- Separate the explanation of purpose of document and structure of document. Include a 'how-to-use' guide
- Make Vision succinct & 'punchy'
- Replace existing 5 primary objectives (page 6) and develop a new set of principles centred on 7 organisational components (which will stem from the 12 themes currently located on page 7 of UDF)
- Remove current section 1.3 Context & Organising elements & add into an appendix
- Remove current section 1.4 Issues & Opportunities & add into an appendix
- 1.1 Purpose of Document
- 1.2 Structure of Document
- 1.3 Vision
- 1.4 Strategic Principles (will fall under 7 organisational categories)
  - Urban Structure
  - Land Use
  - Connectivity
  - Amenity
  - Public Realm & Community
  - Built Form, Massing & Density
  - Sustainability & Landscape
  - Implementation

(Placeholder only - final principle categories to be reviewed with Council)

### 2.0 Urban Design Framework

### **Proposed Changes:**

- Remove Development Quadrant information from this chapter completely
- Avoid repetition
- Simplify legends (fewer categories)
- Ensure that nomenclature is identical throughout on diagrams and in text

### 2.1 Framework Plan and Urban Structure

#### 2.2 Land Use

#### 2.3 Movement & Access

- Vehicles
- Pedestrians & cyclists
- Typical street sections
- Car Parking
- Public Transport

### 2.4 Public Realm & Community

- Parks & squares
- Pedestrian focused streets
- Community amenities
- Important public realm sections
- 2.5 Built Form, Massing & Density
- 2.6 Sustainability & Landscape

## 3.0 Design Guidelines

# **Proposed Changes:**

- Design Guidelines will go to a quadrant level , but will not include sub-precincts
- Succinct explanations of each quadrant with most information going into requirements & recommendations
- Remove objectives and focus instead on applicable area, requirements and recommendations
- All guidelines will be organised into Requirements 'Must' & Recommendations 'Should'

### 3.1 Toolern Central

- Structure & function (includes diagram)
- Requirements
- Recommendations

#### 3.2 Toolern West

- Structure & function (include diagram)
- Requirements
- Recommendations

#### 3.3 Toolern North-West

- Structure & function (includes diagram)
- Requirements
- Recommendations

# 3.4 Toolern North

- Structure & function (includes diagram)
- Requirements
- Recommendations

Design Guidelines will fall under the following categories and which will be numbered consistently throughout design guidelines. Categories may be tweaked to simplify.

- 1 Public Realm & Community
  - 1.1 Public Spaces & Pedestrian Connections
  - 1.2 Public Realm Character
  - 1.3 Laneways
  - 1.4 Street Life
  - 1.5 Safety & Security
  - 1.6 Landscape & WSUD
- 2 Built Form & Massing
  - 2.1 Building Activities
  - 2.2 Facades
  - 2.3 Roof Forms
  - 2.4 Colours, Materials & Finishes
  - 2.5 Setbacks
  - 2.6 Signage & Advertising
  - 2.7 Energy Efficient Building Design
  - 2.8 Water Management
  - 2.9 Weather Protection
- 3 Movement & Access
  - 3.1 Pedestrian & Cycle
  - 3.2 Public Transport
  - 3.3 Vehicles

# 4.0 Implementation & Staging

## **Proposed Changes:**

- Remove all precedent imagery from this chapter
- Simplify
- 4.1 Indicative staging strategy
- 4.2 Key development drivers & dependencies
- 4.3 Stages
- 4.4 Development Land Contributions
- 4.5 Community Spaces